

# DESIGNED OBJECTS PATHWAY

## Course Types and Requirements



Intro to Designed Objects is a class specifically for 1st year students and explores the breadth of 3D design as a studio practice. This course has no prerequisites.



D.O. Core Skills courses teach the skills vital to the practice of 3D design: object sketching, interaction design and CAD software (Rhino and Solidworks). Students should take all 3 Core Skills courses but can do so in any order. These courses have no prerequisites.



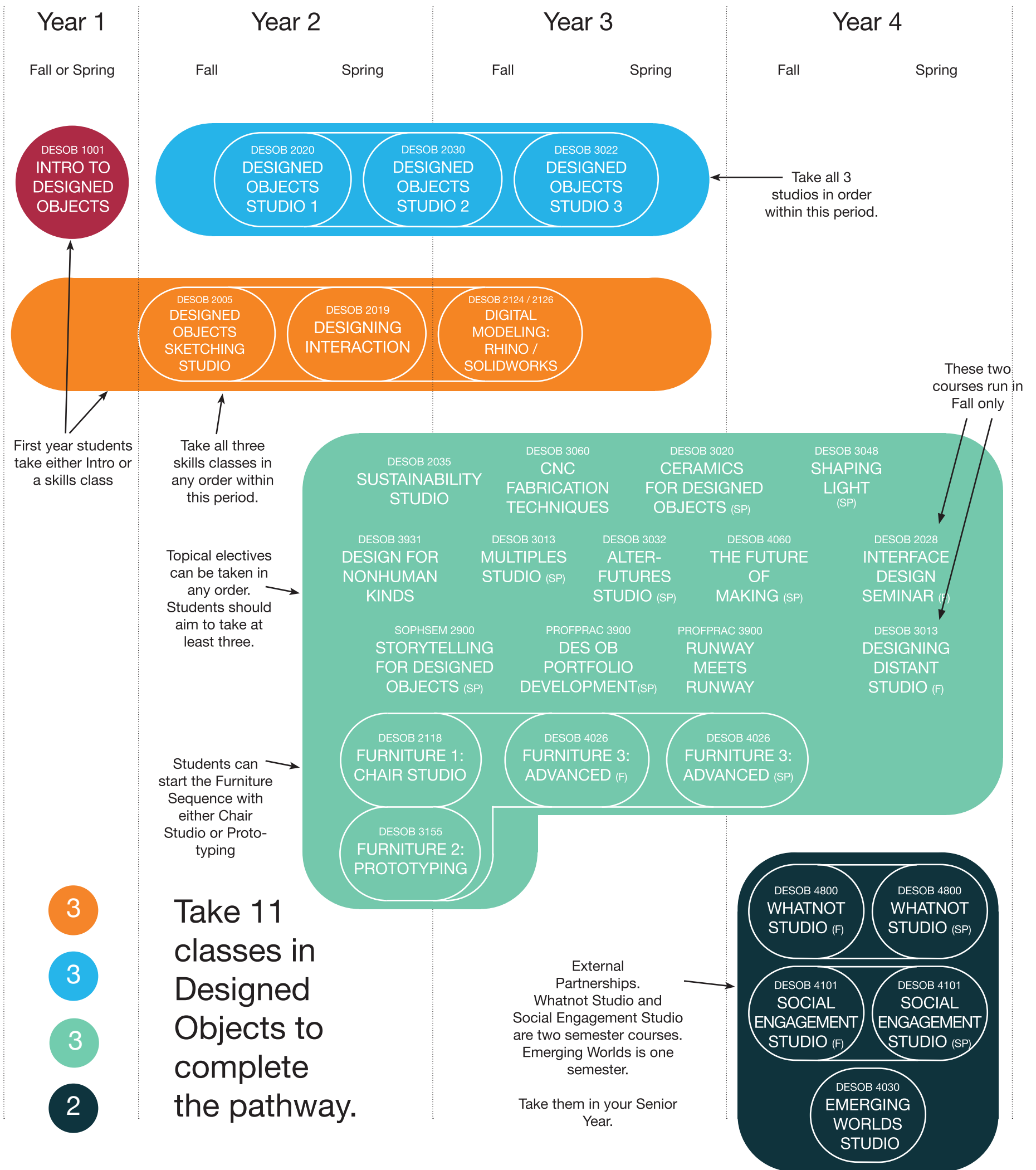
D.O. Core Studios are project-based courses providing the opportunity to learn and practice design methods by taking projects from idea to final design concepts or finished objects. Each teaches a different skill-set. Students should take all 3 D.O. core studio classes in order.



Topical Electives are project-based courses that explore specific areas of design. They emphasise exploration of concepts and should be taken after completing several Core Studios and Skills Courses. Requirements differ depending on course level. Ask your advisor for details.



The final studios in the Designed Objects pathway connect the student to the professional design world through a semester-long or year-long studio. Students will work directly with partners in the development or exhibition of a project. Requirements differ for each course. Ask your advisor for details.



**Designed Objects Course Themes:** Three-Dimensional Design, Product / Industrial Design, Furniture Design, Independent Design, Speculative / Discursive / Critical Design, Interaction Design, UI/UX, Interface Design, Sustainable Design, Eco Design, Non-human centered Design, Material Experimentation / Exploration, Fabric and Soft Goods Design, Digital Craft, Worldbuilding, Social Innovation, Emerging Technologies, Design Futures, AR/VR/XR.